

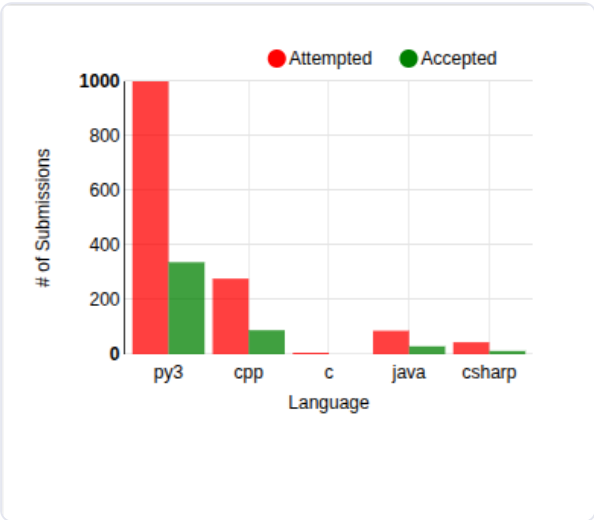
New Zealand Programming Contest 2026 — Statistics

Held on Saturday 8 August 2026. Source: DOMjudge contest analysis (final).

Contest summary

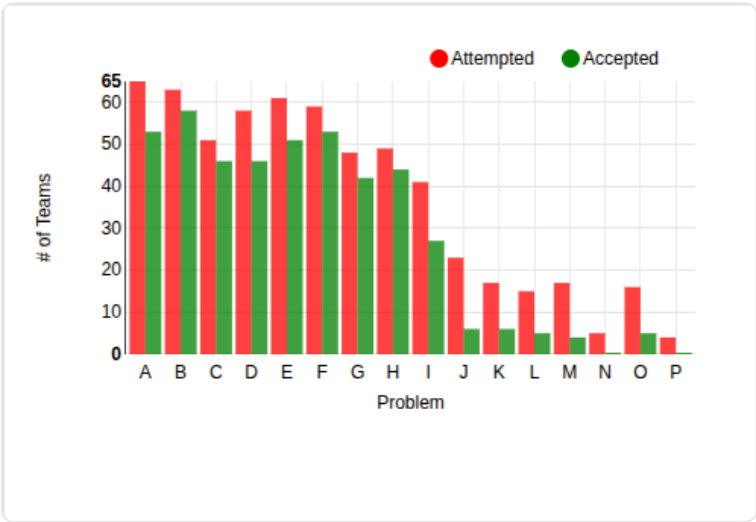
MISERY INDEX	SUBMISSIONS	ACCEPTED SUBMISSIONS	TEAMS
327 minutes	1409	466 (~33%)	79

Language breakdown



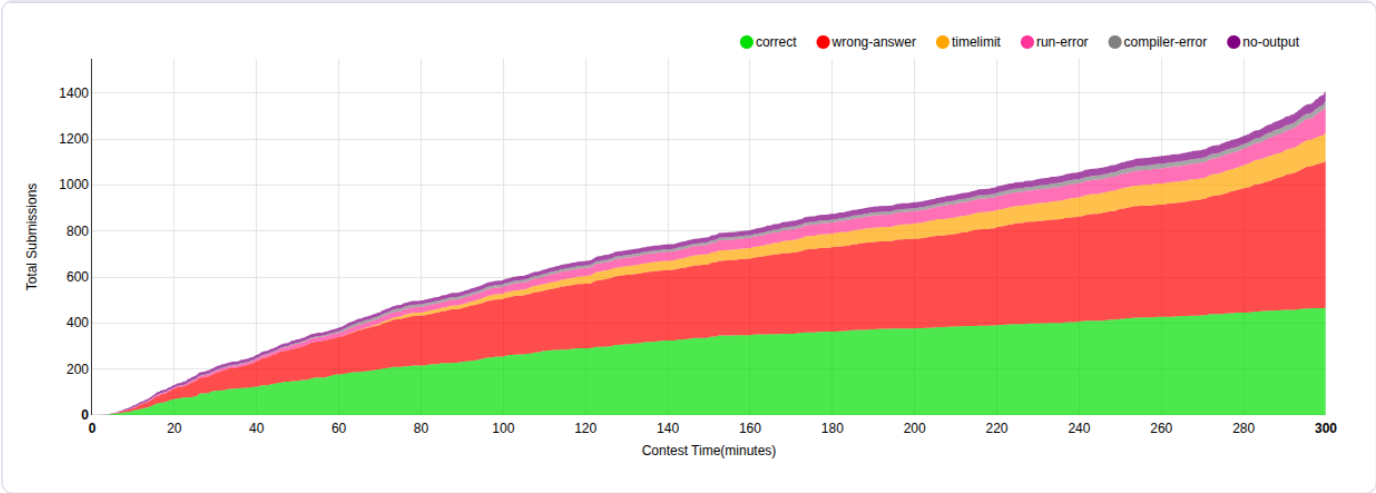
Submissions by language (attempted vs accepted).

Problem breakdown



Teams attempting vs solving each problem A–P.

Submissions over time



Cumulative submissions over the 300-minute contest, by judgement.

Per-problem statistics

ID	Problem	Time limit (s)	Memory limit (KiB)	Test cases	Submissions attempts / solved	Teams attempted / solved
A	You're for the High Jump	1	524288	33	162 / 53	65 / 53
B	Speedcubing	1	524288	31	120 / 58	63 / 58
C	Germs	1	524288	27	93 / 46	51 / 46
D	Bisques	1	524288	29	183 / 46	58 / 46
E	Best Takeaways in Town	1	524288	28	152 / 70	61 / 51
F	Puppies and Posts	1	524288	32	114 / 53	59 / 53
G	Arcane Rivalry	1	524288	31	81 / 43	48 / 42
H	Order N	1	524288	116	59 / 44	49 / 44
I	Raising the Flag	1	262144	126	137 / 27	41 / 27
J	Segment Fault	5	524288	62	73 / 6	23 / 6
K	1's For All	10	524288	141	61 / 6	17 / 6
L	Alchemist's Numbers	3	524288	127	56 / 5	15 / 5
M	Network Protection	1	524288	99	51 / 4	17 / 4
N	Downsizing	1	524288	25	22 / 0	5 / 0
O	Chain Reaction	10	524288	96	38 / 5	16 / 5
P	Terrain Forming	2	524288	71	7 / 0	4 / 0

Memory limits in KiB; time limits in seconds. "attempts / solved" counts submissions then teams.